Term Information

Effective 7	Term
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Autumn 2016

General Information

Course Bulletin Listing/Subject Area	Art
Fiscal Unit/Academic Org	Art - D0215
College/Academic Group	Arts and Sciences
Level/Career	Undergraduate
Course Number/Catalog	4009
Course Title	Film/Video 2: Experimental Strategies
Transcript Abbreviation	Film/Video 2
Course Description	This course is designed as an overview of a broad range of strategies and issues unique to the practice sometimes labeled "experimental film," "avant-garde cinema," or "video art." Intermediate theory and practice of creating film/video artwork. Emphasis on personal expression and experimental approaches.
Semester Credit Hours/Units	Fixed: 3

Offering Information

Length Of Course	14 Week, 12 Week, 8 Week, 7 Week, 6 Week, 4 Week
Flexibly Scheduled Course	Never
Does any section of this course have a distance education component?	No
Grading Basis	Letter Grade
Repeatable	No
Course Components	Laboratory
Grade Roster Component	Laboratory
Credit Available by Exam	No
Admission Condition Course	No
Off Campus	Never
Campus of Offering	Columbus

Prerequisites and Exclusions

Prerequisites/Corequisites Exclusions Prereq: 3009, or permission of instructor. Not available for credit for students with credit for 5505

Cross-Listings

Cross-Listings

Subject/CIP Code

Subject/CIP Code Subsidy Level Intended Rank 50.0701 Baccalaureate Course Freshman, Sophomore, Junior, Senior

Requirement/Elective Designation

The course is an elective (for this or other units) or is a service course for other units

Course Details

Course goals or learning objectives/outcomes	 Develop an advanced level of competence with shooting and editing HD video. Expose students to a broad range of strategies and issues unique to experimental approaches to the theory and practice of film and video.
Content Topic List	• Duration
	Sequence & Abstraction
	Experiments in sound/Sound abstraction
	Politics and Art
	• contemporary trends

Attachments

• Art Film-Video curriculum overview submission.pdf

(Cover Letter. Owner: Harvey, Rebecca Clare)

Art Film-video assessment plan.docx

(Other Supporting Documentation. Owner: Harvey, Rebecca Clare)

• ART CURRICULAR MAP 1:2015.xls

(Other Supporting Documentation. Owner: Harvey, Rebecca Clare)

SemesterCheckSheetsspecializationsArt.pdf

(Other Supporting Documentation. Owner: Harvey, Rebecca Clare)

F-V concurrence.pdf

distribution

(Concurrence. Owner: Harvey, Rebecca Clare)

Dance concurrence.pdf

(Concurrence. Owner: Heysel,Garett Robert)

Theatre Concurrence_Form_2.23.16 _281_29.pdf: Theatre

(Concurrence. Owner: Heysel,Garett Robert)

Art (4009) Film-VIdeo 2.docx: syllabus

(Syllabus. Owner: Harvey, Rebecca Clare)

Comments

• Requested correction on course title - can not make requested revision on transcript abbreviation title as there is not enough character spaces. Curricular map is up to date, course appears as Art 4XXX.

Part of a package revision, 4 film/video courses. Art 3009 and 4009 are revision of existing courses (Art 5501 and Art 5505), Art 5009 and 5019 are new. These course are used as electives within the major and fulfill major program requirements. The check sheets are attached but have not yet been changed to reflect the proposed revision. *(by Harvey,Rebecca Clare on 04/29/2016 03:35 PM)*

- See 4-28-16 feedback e-mail to R Harvey (by Vankeerbergen, Bernadette Chantal on 04/28/2016 11:28 AM)
- Returned for Dept update.

I will forward all of them as a package so that the committee can review them and make global recommendations vis-a -vis concurrence. etc. (by Heysel, Garett Robert on 03/13/2016 08:52 PM)

Workflow Information

Status	User(s)	Date/Time	Step	
Submitted	Harvey,Rebecca Clare	03/19/2015 04:29 PM	Submitted for Approval	
Approved	Harvey,Rebecca Clare	03/19/2015 05:01 PM	Unit Approval	
Approved	Heysel,Garett Robert	04/15/2015 10:53 PM	College Approval	
Revision Requested	Vankeerbergen,Bernadet te Chantal	04/20/2015 09:10 AM	ASCCAO Approval	
Submitted	Harvey,Rebecca Clare	11/02/2015 09:46 AM	Submitted for Approval	
Approved	Harvey,Rebecca Clare	11/02/2015 10:16 AM	Unit Approval	
Approved	Heysel,Garett Robert	11/05/2015 07:34 PM	College Approval	
Revision Requested	Vankeerbergen,Bernadet te Chantal	12/07/2015 12:03 PM	ASCCAO Approval	
Submitted	Harvey, Rebecca Clare	02/25/2016 08:44 PM	Submitted for Approval	
Approved	Harvey,Rebecca Clare	02/25/2016 10:11 PM	Unit Approval	
Revision Requested	Heysel,Garett Robert	03/13/2016 08:52 PM	College Approval	
Submitted	Harvey, Rebecca Clare	04/01/2016 10:01 AM	Submitted for Approval	
Approved	Harvey,Rebecca Clare	04/01/2016 10:09 AM	Unit Approval	
Approved	Heysel,Garett Robert	04/01/2016 11:04 AM	College Approval	
Revision Requested	Vankeerbergen,Bernadet te Chantal	04/28/2016 11:28 AM	ASCCAO Approval	
Submitted	Harvey,Rebecca Clare	04/29/2016 03:36 PM	Submitted for Approval	
Approved	Harvey,Rebecca Clare	04/29/2016 04:03 PM	Unit Approval	
Approved	Heysel,Garett Robert	06/02/2016 11:42 AM	College Approval	
Banding Approval	Nolen,Dawn Vankeerbergen,Bernadet te Chantal	06/02/2016 11:42 AM	ASCCAO Approval	
Pending Approval	Hanlin,Deborah Kay Jenkins,Mary Ellen Bigler Hogle,Danielle Nicole	00/02/2010 11.42 AW		

In the Department of Art, since the switch to semesters, our film and video curriculum has been contained primarily in two classes: Video Art 1 (ART 5501) and Video Art 2 (ART 5551). These were courses designed as electives for the Art + Technology program and are shared as electives by a number of additional areas as well.

With the addition of filmmaker Roger Beebe to our faculty in January 2014 and video artist Dani Leventhal in August 2013, there is an opportunity to offer a more robust slate of courses within the department. Further, revisiting these courses gives us an occasion to clarify the learning outcomes and course objectives for these classes, hopefully creating a series or classes that build a cumulative set of skills and one that also is more transparent to undergraduates both inside the department and outside.

In the interest of achieving these goals, we propose first to change the name of this series of courses from "Video Art" (1, 2) to "Film/Video" (1, 2, 3, 4). There are a number of reasons for this change. First, since Roger Beebe's course offerings often include celluloid filmmaking (16mm, super 8mm), the designation "video" does not adequately describe the range of technologies used in these classes. Second, "video art" is a term usually used to designate a specific and fairly recent tradition that traces its origins to a gallery/museum practice initiated in the 1970s. There is a longer moving---image history that's usually designated by the terms "avant---garde film" or "experimental cinema" that goes back at least to the European avant---garde of the 1920s, and that longer history is often important in these classes. Changing the designation of these classes to Film/Video allows both a broader range of technologies and a broader survey of the history of the moving image to be adequately covered by the name used to advertise these courses.

Further, we propose to clarify and bolster the curriculum in the following ways:

Film/Video 1 will exist at the 3000 level—we're proposing 3009 in keeping with naming Conventions within the department—and will be an introduction to shooting and editing video. The class will essentially be an initiation into the technology and terminology that students will need for meaningful work in video. We hope the move to this level will make clear to students in the department that this course offers foundational skills that will be useful in upper---division seminars (and not just in the Film/Video sequence); we further hope that a course at this level will attract more students from outside the Department and outside the College, since it will offer a more explicitly introductory rubric. (At the current 5000---level offering, Video Art 1 seems to be lost among many other upper---division offerings and is not clearly advertised as an introduction.) Film/Video 2, which will exist at the 4000 level (proposed as 4009, in keeping with the designation of F/V 1) furthers the development of shooting and editing skills, but in the narrowed context of a survey of experimental strategies. The course is structured to explore fundamental issues in experimental film and video, including duration (often marked by the use of the long take), sequence (patternings of shots outside of the logic of narrative), abstraction, and experimental audio. This class will have as a pre--requisite Film/Video 1, so that all students arrive with a certain baseline of technical knowledge about shooting and editing. (Multiple sections of F/V1 will be offered each semester to avoid a bottleneck; F/V2 will also be offered each semester to avoid a bottleneck for F/V3 and F/V4.)

Film/Video 3, which will exist at the 5000 level (proposed 5009, again in keeping with the designation of F/V 1 and 2), is a variable---topics course that focuses in on one set of strategies or technologies touched upon in Film/Video 2, offering a much deeper engagement with that particular set of strategies. Examples of classes that might be offered under this rubric include 16 mm filmmaking, video performance, confessional/autobiographical cinema, alternative camera systems, installation art (work designed specifically to be encountered in a looping format in a gallery or museum), cameraless filmmaking (working directly on the film material), "slow cinema" (a course focused on durational works), and expanded cinema (work made to be seen outside of the black box of the theater or white cube of the gallery/museum).

Film/Video 4 (proposed 5019) is also a variable-topics course, but the focus of this course is more conceptual than technical. Examples of classes that might be offered under this rubric would be the two sample syllabi included with this proposal (for Experimental Documentary as well as Found Footage and the Culture of the Copyright) among numerous other potential offerings with a theoretical focus that allows for a number of different strategic or technological approaches. This course is also designed to allow faculty members in other areas of the department who use video as part of their practice to contribute to the Film/Video curriculum by offering classes exploring those intersections (between film/video and sculpture, drawing, painting, screen-printing, photography, etc.).

Film/Video 2 serves as the pre---requisite for both Film/Video 3 and Film/Video 4; with the current limited number of faculty teaching in this sequence, we imagine one section of Film/Video 3 or 4 to be offered each semester.

With the concurrent development of the Moving---Image Production Program, it is important to note that Film/Video 2, 3, and 4 are designed to run parallel to the proposed "toolkit" courses in the experimental track of that program. All of the proposed F/V courses are designed to fit in the "studio elective" section of the current undergraduate major (see curricular map attached). The current Art courses Video Art 1 (ART 5501) and Video Art 2 (ART 5551) will be withdrawn. Concurrences have been

submitted to the Departments of Dance and Theatre, the Art Department is happy to ask for additional concurrences if the committee deems it appropriate.

Please do not hesitate to contact me with further questions.

Best,



Rebecca Harvey

Interim Chair, Professor **Department of Art, College of Arts and Sciences** 258 Hopkins Hall | 128 North Oval Mall Columbus, OH 43210---1319 614.292.5072 Office | 614.292.1674 Fax harvey.113@osu.edu art@osu.com ART 4009: Film/Video 2: Film/Video Experimental professor: Roger Beebe email: beebe.77@osu.edu office: 376 Hopkins Hall

meeting times: T/TH, 3:50-6:45 classroom location: 356 Hopkins Hall

office hours M/W 2:15-3:45 (or by

request) description:

This course is designed as an overview of a broad range of strategies and issues unique to the practice sometimes labeled "experimental film," "avant-garde cinema," or "video art." The focus of the course will be <u>exclusively</u> on non-narrative approaches to the

theory and practice of filmmaking. Students will work on a series of short projects throughout the semester (about one every two weeks) that engage simultaneously with different theoretical problems, technological challenges, and aesthetic strategies. The projects will span all of the stages of video production as well as a wide variety of aesthetic forms. The course will conclude with a short final project of the students' own devising that grows out of one or a number of the theories and formal approaches that we have explored during the semester.

texts and materials:

All readings will be available online through Carmen. Access to equipment necessary for student projects will be provided by the department: cameras, tripods, etc. are available for checkout from the Cage (373 Hopkins Hall); the workstations in our classroom will serve as edit stations for your projects. You may elect to buy external hard drives, which would allow you to take your full projects with you at the end of the semester, but there should be ample space on the internal hard drives for your work if you elect not to buy an external drive.

assignments:

A majority of the course will be spent on a series of four short assignments (three of them videos of 3 minutes or less) focused on specific aesthetic strategies. Each of these assignments will be accompanied by one-page papers wherein you explain the theory behind your practice. The written component is due at the start of class on the day those projects are be to critiqued. The assignments are as follows:

- 1. one-take video (duration)
- 2. postcard project (sequence)

- 3. abstract video or process video (abstraction)
- 4. experiments in sound for video/sound abstraction (sound)

I'll explain these in much more detail as they approach. Everyone will be required to do all 4 of the projects.

In addition to these four assignments, you will also be required to make a final project in which you incorporate what you've learned in the course into a project of your devising. This final project will be NO LONGER THAN FIVE MINUTES in length. You will want to begin thinking about this well before the final weeks of the semester and will be given multiple opportunities to bounce your ideas off of me as they develop. However, I would encourage you not to become too committed to ideas that you've had before the start of the class or at the start of the semester, because the hope is that your ideas will change as the semester progresses and as you see different working models. The only constraints that I put on this final project are that it be non-narrative and that it reflect some aspect of your experience of the class. grading:

Final grades will be determined according to the following formula:

3 video projects	15%
sequence project (postcards)	10%
audio presentation	5%
final project	25%
class participation	15%

Grades will be based on the following grading scale:

A: 93-100 A -: 90-92 B+: 87-89 B: 83-86 B -: 80-82 C+: 77-79 C: 73-76 C -: 70-72 D+: 67-69 D: 60-66 E: 0-59

Your final grade will be determined using this scale, from the weighted average of your project grades. (D grades will range from 60-70; E grades will be anything under 60.)

For your class participation grade, I'll be using the following rubric to determine your grade. If you rarely talk in class but stay awake and seem engaged, that's a C+. You can move up from there by participating regularly. If you want an A for participation, you should be contributing at least once per class meeting. If you can't manage to stay awake or if you just don't seem engaged, expect something lower than a C+ for participation.

So what do these grades signify? An A means that you've done excellent work at both the technological and aesthetic levels and that the project significantly engages with the key theoretical issues that the projects are meant to address. A B means that you've excelled at one of these levels but that there are significant issues at other levels or that while you're on the right track, there's something missing on all three levels (technological, aesthetic, theoretical). A C means that you've had significant failings on all three levels, but recognizes that you have made a serious effort nonetheless. A D means that not only have you had significant failings on all three levels, but that you've also apparently not made a serious effort. Only in cases of complete non- or mal-feasance will I give an E as a project grade.

attendance:

Absences are not excused, Attendance is mandatory in all scheduled classes and labs as all absences in a studio environment impede student progress. A student who is absent a fifth time will be required to withdraw from the course if this absence occurs during the withdrawal period of the semester. If this absence occurs after the withdrawal period, the student will receive a failing (E) grade in the course.

late work:

The course moves forward at a pretty significant clip and the projects build upon each other, so failing to complete your work on time is really not an option. However, the following is the official policy in the event that you should fall behind:

Work submitted after the due date will be marked down. The only exception is for medical reasons—again only with a doctor's excuse—and must be brought to my attention BEFORE the assignment is due. For each week that the assignment is delayed, it will be marked down a full letter grade (i.e. an A becomes a B, a C+ becomes a D+). Again, this is a very easy way to get a very bad grade.

academic misconduct.

It is the responsibility of the Committee on Academic Misconduct to investigate or establish procedures for the investigation of all reported cases of student academic misconduct. The term "academic misconduct" includes all forms of student academic misconduct wherever committed; illustrated by, but not limited to, cases of plagiarism and dishonest practices in connection with examinations. Instructors shall report all instances of alleged academic misconduct to the committee (Faculty Rule 3335-5-487). For additional information, see the Code of Student Conduct http://studentlife.osu.edu/csc/

Students with disabilities that have been certified by the Office for Disability Services will be appropriately accommodated and should inform the instructor as soon as possible of their needs. The Office for Disability Services is located in 150 Pomerene Hall, 1760 Neil Avenue; telephone 292-3307, TDD 292-0901; http://www.ods.ohio-state.edu/

ART 4601: Film/Video 2 sample syllabus

<u>ek</u>	topic	<u>day</u>	screening	reading	suggested outside viewing
1	Why Experimental Film?	TUES	28 Days Later		
		1020	New York subway (1905); Lumière shorts		
			("Défilé des bébés," &c.); Peter Hutton, "Boston		
			Fire"; Bill Brown, "Confederation Park"; Deborah	Scott MacDonald, Avant-	Chantal Akerman, Jeanne Dielman; Abbas
			Stratman, "In Order Not to Be Here"; Larry	Garde Film: Motion	Kiarostami, Taste of Cherry; Michael Hanek
	Duration	THURS	Gottheim, "Fogline"	Studies, Introduction	Code Unknown
					Deborah Stratman, "O'er the Land"; Bill
	BRING POSTCARDS				Brown, "Mountain State"; Ben Russell,
	Advanced Camera	THEC	Lances Densing DD	James Benning interview	"Trypps #7"; Kevin Jerome Everson, "Erie"; Bill Viola, I Do Not Know What It Is I Am Li
2	Tutorial	TUES	James Benning, <i>RR</i> Hans Richter, "Rhythmus 21"; Bruce Baillie,	in A Critical Cinema	Bill Viola, I Do Not Know What It IS I Am Li
			"Castro Street"; Joan Jonas, "Vertical Roll";		Len Lye; Harry Smith, Early Abstractions;
			Ernie Gusella, "Exquisite Corpse"; Chris Jolly,		Robert Breer, "Fuji"; By Brakhage Criterion
	Sequence &		"Only"; Hollis Frampton, (nostalgia); Leighton		DVD; any single-channel videos by Nam Ju
	Abstraction	THURS	Pierce, "The Back Steps"	Rachel Moore, (nostalgia)	Paik
	DURATION PROJECT	monto		indenet meeters, (neetaight)	
3	DUE	TUES	IN-CLASS CRITIQUE		
		THURS	IN-CLASS CRITIQUE		
_					Lawrence Brose, De Profundis; John Zorn/k
4	Abstraction (cont.)	TUES	Bill Morrison, Decasia		Jacobs, "Celestial Subway Lines"
			Alan Berliner, "Everywhere at Once"; Martin		John Zorn, Godard/Spillane; Matmos; Paul
			Arnold, "Alone: Life Wastes Andy Hardy"; Joyce		Hunter, "Freestyle"; De la Soul, "Transmitti
	Experiments in		Ventimiglia, "Lena"; Scott Stark, "Unauthorized	Alan Berliner interview in	Live from Mars"; Negativland, "Truth in
	sound/Sound abstraction	THURS	Access"; Jeanne Liotta, "Observando El Cielo"	A Critical Cinema	Advertising"
	SEQUENCE PROJECTS				
5	DUE	TUES	IN-CLASS CRITIQUE		
		THURS	IN-CLASS CRITIQUE		
	ABSTRACTION PROJECT	mono			
	DUE	TUES	IN-CLASS CRITIQUE		
	-	THURS	IN-CLASS CRITIQUE		
7	AUDIO PRESENTATIONS	TUES			
				Hammer! Making Movies	
				out of Sex and Life	
	Politics and Art	THURS	Barbara Hammer, Resisting Paradise	(selections)	
			Raphael Montanez Ortiz, "Cowboy and 'Indian'		
			Film"; Ted Passon, "Red Bugs"; Jorge Furtado,		
			"Isle of Flowers"; Scott Stark, "Noema"; Naomi	"Scott Stark: More Than	
	Politics (cont.)	TUES	Uman, "Leche"; Santiago Alvarez, "LBJ"	Meets the Eye"	
	set up final projects SOUND PROJECT DUE	THURS	Jon Jost, Speaking Directly		
9	SOUND PROJECT DUE	TUES	IN-CLASS CRITIQUE IN-CLASS CRITIQUE		
	SPRING BREAKNO	THURS	IN-GLASS GRITIQUE		
	CLASS	TUES			
-	SPRING BREAKNO	1023			
	CLASS	THURS			
	FINAL PROJECT				
	CONFERENCES	TUES	schedule meeting for final project pitch		
			schedule meeting for final project pitch		
			Alan Berliner, "City Edition"; Michelangelo		
			Antonioni, "N.U."; Shirley Clarke, "Bridges Go	Italo Calvino, Invisible	
12	city symphonies	TUES	Round"; Marie Menken, "Go Go Go"	Cities (excerpts)	
			Jean Vigo, A Propos de Nice; Dziga-Vertov, Man		
		THURS	with the Movie Camera		
12	contomporary tranda	THES	nsychodolia, alitch video, machining		
13	contemporary trends	TUES	psychedelia, glitch video, machinima Jem Cohen, Lost Book Found: Walter Ruttmann,		
		THURS	Berlin, Symphony of a Great City		
14	distribution	TUES	EGG: the Arts Show		
. 4		.025		The Microcinema Primer	
		THURS		(selections)	
15	ROUGH CUTS DUE	TUES	SCREEN ROUGH CUTS		
		THURS	SCREEN ROUGH CUTS (cont.)		
	FINAL SCREENING				
	Gateway Film Center				
	7 p.m.	TUES		1	

FV 1

Introduction to shooting and editing video, learning the basic technology and terminology that students will need for meaningful work in video.

Learning objectives: familiarize students with the technologies of video production including --basics of shooting HD video --basics of editing in Adobe Premiere --exporting and disseminating video online Develop a precise technical vocabulary to describe video tools and techniques.

Assessment assignment: Short reflection paper on final project --- grading rubric

FV2

A continuation of the work of FV1, furthering the development of shooting and editing skills, but in the narrowed context of a survey of experimental strategies. The course is structured to explore fundamental issues in experimental film and video, including duration (often marked by the use of the long take), sequence (patterning's of shots outside of the logic of narrative), abstraction, and experimental audio. This class will have as a pre-requisite Film/Video 1, so that all students arrive with a certain baseline of technical knowledge about shooting and editing.

Learning objectives:

Develop an advanced level of competence with shooting and editing HD video.

Expose students to a broad range of strategies and issues unique to experimental approaches to the theory and practice of film and video. Make first video work explicitly engaging with those strategies and issues.

Assessment assignment: Short reflection paper on final project --- grading rubric

FV3

A variable-topics course that focuses on one set of strategies or technologies touched upon in Film/Video 2, offering a much deeper engagement with that particular set of strategies.

Learning objectives:

Work in depth with a single technique or technology Develop an advanced skillset relevant to that technique or technology Understand the history and theory behind the specific practice at the core of the class.

Assessment assignment: Short reflection paper on final project --- grading rubric

FV4

A variable-topics film or video production course focused on a conceptual issue or set of issues related to contemporary film and video practice. May focus specifically on film and video in the context of other arts or on issues with relevance outside of the narrowly defined fields of experimental film or video art.

Learning objectives:

Engage in depth with an issue or issues in contemporary film and video Understand the theoretical basis of film and video practice Develop sophisticated student work engaging with that issue or issues

Assessment assignment: Short reflection paper on final project --- grading rubric

Faculty Advisor

BASIC: 1 CR. H			
COURSE	CR	GRD	SEM
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS		6 CR. HRS		
COURSE	CR	GRD	SEM	
English 1110	3			
2 nd Level Writing X2376	3			

QUANTITATIVE AND LOGICAL SKILLS		6+ CR. HRS		
COURSE	CR	GRD	SEM	
Math Proficiency	0			
Math & Logical Analysis	3			
Data Analysis	3			

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

COURSE	CR	GRD	SEM
Biological Sciences	3		
Biological or Physical Sciences +Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections		9 c	R. HRS
COURSE	CR	GRD	SEM
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES		9 CR. HRS		
COURSE	CR	GRD	SEM	
History of Art 2001	3			
Literature	3			
Philosophy 2450	3			

HISTORICAL STUDY:	6 CR. HRS		
Course	CR	GRD	SEM
Upper Level History of Art *	3		
History of Art: 2002	3		

DIVERSITY EXPERIENCES:	ERSITY EXPERIENCES: 0 CR.		. HRS
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		
* Should overlap with another GEC categories	orv		

Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

CORE ALL STUDENTS		21 CR. HRS		
	CR	GRD	SEM	
Encountering	3			
Contemporary Art				
Drawing	3			
2 – D Art	3			
3 – D Art	3			
Expanded Media	3			
Digital Image	3			
Figure Study or	3			
Life Sculpture				
	Encountering Contemporary Art Drawing 2 – D Art 3 – D Art Expanded Media Digital Image Figure Study or	CREncountering Contemporary ArtDrawing32 - D Art33 - D Art3Expanded Media3Digital Image3Figure Study or3	CRGRDEncountering Contemporary Art3Drawing32 - D Art33 - D Art3Expanded Media3Digital Image3Figure Study or3	

AREA REC	QUIRED CORE:		12 CR. HRS		
COURSE		CR	GRD	SEM	
Art 25xx	Painting, Printmaking, Photography 2D	3			
Art 25xx	Ceramics, Glass, Sculpture 3D	3			
Art 25xx	Ceramics, Glass, Paint, Print, Sculpture, Photo	3			
Art 3001	Internet Art	3			

PORTFOLIO REVIEW ENTRY INTO THE BFA DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.1 Senior Project	3			

TOTAL CORE ART REQUIREMENTS:

39 CREDIT HOURS

ART AND TECHNOLOGY

Area Requirements

AREA REQUIRED HISTORY OF ART		3	CR. HRS
COURSE	CR	GRD	SEM
History of Art in consultation with	3		
faculty advisor *			

AREA REQUIREMENTS:		24 CR. HRS		
COURSE	CR	GRD	SEM	
Art 3101 3D Modeling	3			
Art 4101 Moving Image or	3			
Art 4401 Animation				
Art 4201 New Media	3			
Art 4901 Studio Practice	3			
Art 5001 Art and Tech Topics	3			
Art xxx1 Art and Tech Elective	3			
Art xxx1 Art and Tech Elective	3			
Art xxx1 Art and Tech Elective	3			

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HR		
Choose 12 credits. May include up	CR	GRD	SEM
to 9 hours of coursework in Art &			
Technology			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

AREA REQUIRED		6 CR. HRS		
Course	CR	GRD	SEM	
Open Elective (may or may not be in Art)	3			
Art Professional Practice or Art Internship	3			

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor _____

BASIC:		1 C	R. HR
COURSE	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS	6 CR. HRS		
COURSE	CR	GRD	QT
English 1110	3		
2 nd Level Writing X2376	3		

QUANTITATIVE AND LOGICAL SKILLS	6+ CR. HRS		
COURSE	CR	GRD	QT
Math Proficiency	0		
Math & Logical Analysis	3		
Data Analysis	3		

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS. Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

Course	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences + Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections		9 CR	I. HRS
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES		9 CR. HRS		
Course	CR	GRD	QT	
History of Art 2001	3			
Literature	3			
Philosophy 2450	3			

HISTORICAL STUDY:	6 CR. HRS		
COURSE	CR	GRD	QT
Upper Level History of Art *	3		
History of Art 2002	3		

DIVERSITY EXPERIENCES:		0 CR. HRS	
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		
* Should overlap with another GEC ester	0.01		

Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

REQUIRED	CORE ALL STUDENTS	21 CR. HRS			
COURSE		CR	GRD	SEM	
Art 2000	Encountering Contemporary Art	3			
Art 2100	Drawing	3			
Art 2300	2 – D Art	3			
Art 2400	3 – D Art	3			
Art 2200	Expanded Media	3			
Art 2500	Digital Image	3			
Art 2504	Figure Study or	3			
Art 3107	Life Sculpture				

AREA REQUIRED CORE:		12 CR. HRS		
COURSE	CR	GRD	SEM	
Art 25xx Painting, Printmaking,	3			
Photography 2D				
Art 25xx Glass, Sculpture 3D	3			
Art 25xx Glass, Printmaking, Sculpt	3			
Painting, Photography				
Art 2502 Intro to Ceramics	3			
High Fire Techniques				

PORTFOLIO REVIEW ENTRY INTO THE BFA DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.7 Senior Project	3			

Total general art requirements:

39 credit hours

CERAMIC ART Area Requirements

AREA REQUIRED HISTORY OF ART		3 CR. HRS		
Course	CR	GRD	QT	
Art 5402 Ceramic Art History	3			

AREA STUDIO REQUIREMENTS: (3000 LEVEL+) 24 CR. HRS

COURSE	CR	GRD	QT
Art 2602 Intro to Ceramics Low Fire	3		
Techniques			
Art 3502 Intermediate Ceramics	3		
High Fire Techniques			
Art 3602 Intermediate Ceramics	3		
Low Fire Techniques			
Art 4902 Advanced Studio	3		
Ceramics 1			
Art 5102 Kiln Building	3		
Art 5202 Mold Making	3		
Art 5302 Material Science for Artists	3		
Art 5502 Special Projects Ceramics	3		
All BOOL Openal Tojeets Ceramos	v		

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HRS		R. HRS
Choose 12 credits. May include up to	CR	GRD	QT
9 hours of coursework in Ceramics			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

AREA REQUIRED	6 CR. HRS		
Course	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or	3		
Art Internship			

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor

BASIC:		10	R. HR
COURSE	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS	9 CR. HRS		
COURSE	CR	GRD	QT
English 1110	3		
2 nd Level Writing	3		

QUANTITATIVE AND LOGICAL SKILLS	6+ CR. HRS		
COURSE	CR	GRD	QT
Math Proficiency	0		
Math & Logical Analysis	3		
Data Analysis	3		

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

COURSE	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences +Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections		9 CR	. HRS
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES	9 CR. HRS		
COURSE	CR	GRD	QT
History of Art 2001	3		
Literature	3		
Philosophy 2450	3		

HISTORICAL STUDY:	6 CR. HRS		
Course	CR	GRD	QT
Upper Level History of Art *	3		
History of Art 2002	3		

DIVERSITY EXPERIENCES:		0 CR. I	HR
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		

* Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+ CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

REQUIRED CORE ALL STUDENTS		21 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2000 Encountering	3			
Contemporary Art				
Art 2100 Drawing	3			
Art 2300 2 – D Art	3			
Art 2400 3 – D Art	3			
Art 2200 Expanded Media	3			
Art 2500 Digital Image	3			
Art 2504 Figure Study or	3			
Art 3107 Life Sculpture				

12 CR. HRS		
CR	GRD	SEM
3		
3		
3		
3		
	3 3 3	CR GRD 3

PORTFOLIO REVIEW ENTRY INTO THE **BFA** DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
Course	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.4 Senior Project	3			

39 CREDIT HOURS

TOTAL GENERAL ART REQUIREMENTS:

DRAWING AND PAINTING Area Requirements

AREA REQUIRED HISTORY OF ART	3 CR. HRS		
COURSE	CR	GRD	QT
History of Art in consultation with faculty advisor *	3		

AREA STUDIO REQUIREMENTS: (3000 LEVEL+) 24 CR. HRS

COURSE	CR	GRD	QT
Art 2504 Figure Study or	3		
Painting Area Elective			
Art 2524 Painting 1	3		
Art 2524 Painting 2	3		
Art 3104 Intermediate Drawing	3		
Art4254 Multi-Level Painting	3		
Art 4004 Multi-Level Drawing	3		
(Special Topics)			
Art 5004 Advanced Drawing	3		
Art 5154 Advanced Painting	3		

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HR		R. HRS
Choose 12 credits. May include up to	CR	GRD	QT
9 hours of coursework in Drawing			
and Painting			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

AREA REQUIRED	6 CR. HRS		
Course	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or	3		
Art Internship			

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor _____

BASIC:	1 CR. HR		
COURSE	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS		6 CR. HRS		
COURSE	CR	GRD	QT	
English 1110	3			
2 nd Level Writing	3			

QUANTITATIVE AND LOGICAL SKILLS		9 CR. HRS		
COURSE	CR	GRD	QT	
Math Proficiency	0			
Math & Logical Analysis	3			
Data Analysis	3			

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

Course	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences + Lab	3		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections		9 CR	. HRS
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES		9 CR. HRS		
COURSE	CR	GRD	QT	
History of Art 2001	3			
Literature	3			
Philosophy 2450	3			

HISTORICAL STUDY:		6 CR. HRS		
COURSE	CR	GRD	QT	
Upper Level History of Art *	3			
History of Art 2002	3			

DIVERSITY EXPERIENCES:		0 CR. HRS	
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		
* Observed a second and state and the second s			

Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+ CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

REQUIRED CORE ALL STUDENTS		21 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2000 Encountering	3			
Contemporary Art				
Art 2100 Drawing	3			
Art 2300 2 – D Art	3			
Art 2400 3 – D Art	3			
Art 2200 Expanded Media	3			
Art 2500 Digital Image	3			
Art 2504 Figure Study or	3			
Art 3107 Life Sculpture				

AREA REQUIRED CORE:		12 CR. HRS		
COURSE	CR	GRD	SEM	
Art 25xx Printmaking, Painting	3			
Photography 2D				
Art 25xx Ceramics, Sculpture 3D	3			
Art 25xx Ceramics, Painting	3			
Print, Sculpture, Photo				
Art 2503 Glass Basics (Blowing /	3			
Construction)				

PORTFOLIO REVIEW ENTRY INTO THE **BFA** DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.3 Senior Project	3			

TOTAL GENERAL ART REQUIREMENTS: 39 CREDIT HOURS

GLASS ART Area Requirements

AREA REQUIRED HISTORY OF ART		3 CR. HRS		
Course	CR	GRD	QT	
History of Art in consultation with	3			
faculty advisor *				

AREA STUDIO REQUIREMENTS: (3000 LEVEL+) 24 CR. HRS

Course	CR	GRD	QT
Art 2553 Glass Basics (Blowing /	3		
Kilnworking)			
Art 3503 Intermediate Glass	3		
(Methods)			
Art 4503 Intermediate Glass (Topics)	3		
Art 4903 Glass Studio Practice	3		
Art 4903 Glass Studio Practice or	3		
Art xxxx Art Elective			
Art 4903 Glass Studio Practice or	3		
Art xxxx Art Elective			
Art 5903 Adv Glass Studio Practice	3		
Art 5903 Adv Glass Studio Practice	3		
or Art xxxx Art Elective			

STUDIO ELECTIVES: (3000LEVEL+)		12 CR. HRS		
Choose 12 credits. May include up to	CR	GRD	QT	
9 hours of coursework in Glass				
Open Art Studio Elective	3			
Open Art Studio Elective	3			
Open Art Studio Elective	3			
Open Art Studio Elective	3			

	6 CR. HRS		
Course	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or	3		
Art Internship			

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor _____

BASIC:	: 1 св. нв		
COURSE	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS	6 CR. HRS		
COURSE	CR	GRD	QT
English 1110	3		
2 nd Level Writing X2376	3		

QUANTITATIVE AND LOGICAL SKILLS		6+ CR. HRS		
COURSE	CR	GRD	QT	
Math Proficiency	0			
Math & Logical Analysis	3			
Data Analysis	3			

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

COURSE	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences + Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections	9 CR. HR		
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES	9 CR. HRS		
Course	CR	GRD	QT
History of Art 2001	3		
Literature	3		
Philosophy 2450	3		

HISTORICAL STUDY:	6 CR. HRS		
Course	CR	GRD	QT
Upper Level History of Art *	3		
History of Art 2002	3		

0 CR. HRS		HRS
3		
3		
3		
	3	3 3

* Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

REQUIRED CORE ALL STUDENTS	21 CR. HRS		
COURSE	CR	GRD	SEM
Art 2000 Encountering	3		
Contemporary Art			
Art 2100 Drawing	3		
Art 2300 2 – D Art	3		
Art 2400 3 – D Art	3		
Art 2200 Expanded Media	3		
Art 2500 Digital Image	3		
Art 2504 Figure Study or	3		
Art 3107 Life Sculpture			

AREA REQUIRED CORE:	12 CR. HRS		
COURSE	CR	GRD	SEM
Art 25xx Printmaking, Painting 2D	3		
Art 25xx Ceramics, Sculpture,	3		
Glass 3D			
Art 25xx Ceramics, Painting	3		
Print, Sculpture, Photo			
Art 2555 Photography 1	3		
Digital Camera)			

PORTFOLIO REVIEW ENTRY INTO THE **BFA** DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
COURSE	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.5 Senior Project	3			

39 CREDIT HOURS

TOTAL GENERAL ART REQUIREMENTS:

PHOTOGRAPHY Area Requirements

AREA REQUIRED HISTORY OF ART		3 CR	. HRS
COURSE	CR	GRD	QT
Art 5175 History of Photography	3		

AREA STUDIO REQUIREMENTS: (3000 LEVEL+)		24 CI	R. HRS
COURSE	CR	GRD	QT
Art 3005 Photography 2	3		
Art 5105 Color Photography	3		
Art 5115 Studio Work & Studio Lighting	3		
Art 5205 Large Format Photography	3		
Art 5215 Social / Documentary	3		
Art 5335 Digital Imaging: Input / Output	3		
Art 5345 Alternative Photographic Systems	3		
Art 5445 Alternative Processes in Photography	3		

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HRS		
Choose 12 credits. May include up to	CR	GRD	QT
9 hours of coursework in			
Photography			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

	6 CR. HRS		
COURSE	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or Art Internship	3		

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor _____

BASIC:	1 CR. HR		
Course	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS	6 CR. HRS		
COURSE	CR	GRD	QT
English 1110	3		
2 nd Level Writing X2376	3		

QUANTITATIVE AND LOGICAL SKILLS	6+ CR. HRS		
COURSE	CR	GRD	QT
Math Proficiency	0		
Math & Logical Analysis	3		
Data Analysis	3		

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9+ CR. HRS. Select a two-course sequence in one category and one course in the other category. One course must have a laboratory component.

COURSE	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences + Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

THREE COURSES FROM AT LEAST TWO SECTIONS		9 CF	R. HRS
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES		9 CR. HRS		
COURSE	CR	GRD	QT	
History of Art 2001	3			
Literature	3			
Philosophy 2450	3			

HISTORICAL STUDY:		6 CR. HRS		
Course	CR	GRD	QT	
Upper Level History of Art *	3			
History of Art 2002	3			

DIVERSITY EXPERIENCES:		0 CR. HRS	
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		
* Observed and with a set the OEO set and	-		

* Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

REQUIRED CORE ALL STUDENTS	21 CR. HRS		
COURSE	CR	GRD	SEM
Art 2000 Encountering	3		
Contemporary Art			
Art 2100 Drawing	3		
Art 2300 2 – D Art	3		
Art 2400 3 – D Art	3		
Art 2200 Expanded Media	3		
Art 2500 Digital Image	3		
Art 2504 Figure Study or	3		
Art 3107 Life Sculpture			

AREA REQUIRED CORE:		12	CR. HRS
COURSE	CR	GRD	SEM
Art 25xx Painting,	3		
Photography 2D			
Art 25xx Ceramics, Sculpture,	3		
Glass 3D			
Art 25xx Ceramics, Painting,	3		
Glass, Sculpture, Photo			
Art 2516 Intro to Printmaking 1	3		
-			

PORTFOLIO REVIEW ENTRY INTO THE BFA DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS		
Course	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.6 Senior Project	3			

TOTAL GENERAL ART REQUIREMENTS:

39 CREDIT HOURS

PRINTMAKING **Area Requirements**

AREA REQUIRED HISTORY OF ART	3 CR. HRS		
CHOOSE ONE of the following	CR	GRD	QT.
History of Art in consultation with	3		
faculty advisor *			

AREA STUDIO REQUIREMENTS: (3000 LEVEL+)		24 C	R. HRS
COURSE	CR	GRD	QT
Art 2526 Intro to Printmaking 2	3		
Art 3016 Printmaking – Relief	3		
Art 3026 Printmaking-Serigraphy	3		
Art 3036 Printmaking - Intaglio	3		
Art 3046 Printmaking - Lithography	3		
Art 5006 Alternative Printmaking	3		
Art 5126 Advanced Relief & Intaglio	3		
Printmaking			
Art 5346 Advanced Litho & Screen	3		
Printmaking			

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HR		. HRS
Choose 12 credits. May include up to	CR	GRD	QT
9 hours of coursework in Printmaking			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

	6 CR. HRS		
Course	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or	3		
Art Internship			

This checklist is only a planning tool and should be used in conjunction with the Colleges of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER

Faculty Advisor

BASIC:		10	R. HR.
COURSE	CR	GRD	QT
Arts College Survey	1		

SKILLS:

WRITING AND RELATED SKILLS	6 CR. HRS.		
COURSE	CR	GRD	QT
English 1110	3		
2 nd Level Writing X2376	3		

QUANTITATIVE AND LOGICAL SKILLS	6+ CR. HRS.		
Course	CR	GRD	QT
Math Proficiency	0		
Math & Logical Analysis	3		
Data Analysis	3		

BREADTH AREAS:

NATURAL (BIOLOGICAL/PHYSICAL) SCIENCES 9 + CR. HRS. Select a two-course sequence in one category and one course in the other category. One course must have a laboratory

component.

Course	CR	GRD	QT
Biological Sciences	3		
Biological or Physical Sciences + Lab	3+		
Physical Sciences	3		

SOCIAL SCIENCE

Three courses from at least two sections		9 CR	. HRS
COURSE	CR	GRD	QT
Social Science I	3		
Social Science II	3		
Social Science III	3		

ARTS & HUMANITIES	9 CR. HRS		
Course	CR	GRD	QT
History of Art 2001	3		
Literature	3		
Philosophy 2450	3		

HISTORICAL STUDY:	6 CR. HR		
Course	CR	GRD	QT
Upper Level History of Art *	3		
History of Art: 2002	3		

DIVERSITY EXPERIENCES:		0 CR. HRS	
A. Social Diversity*	3		
B. Int'l Issues*non-western or global	3		
B. Int'l Issues* global or West.non-US	3		
* Should overlap with another GEC ester	0.01		

Should overlap with another GEC category

GENERAL EDUCATION CURRICULUM 46+ CR. HRS

Bachelor Of Fine Arts: Art

131 CREDIT HOURS

Core Program

	21	CR. HRS
CR	GRD	SEM
3		
3		
3		
3		
3		
3		
3		
	3 3 3 3 3 3 3	CR GRD 3 3 3 3 3 3 3 3 3 3 3 3 3

AREA REQUIRED CORE:		12	CR. HRS.
COURSE	CR	GRD	SEM
Art 25xx Painting, Printmaking,	3		
Photography 2D			
Art 25xx Ceramics, Glass 3D	3		
Art 25xx Ceramics, Glass, Paint,	3		
Print, Photo			
Art 2507 Sculpture	3		

PORTFOLIO REVIEW ENTRY INTO THE BFA DEGREE BY EMPHASIS AREA. DATE OF REVIEW OUTCOME

Note: To apply to the BFA program you must be an Art major and have an appropriate portfolio as described by the area of concentration, which may include all core coursework. You must apply during your 4th semester of enrollment in the Art program.

OTHER REQUIRED COURSES		6 CR. HRS.		
COURSE	CR	GRD	SEM	
Art 2990 Portfolio Review	0			
Art 4950 Art Seminar	3			
Art 5999.7 Senior Project	3			

TOTAL GENERAL ART REQUIREMENTS: 39 CREDIT HOURS

SCULPTURE **Area Requirements**

AREA REQUIRED HISTORY OF ART	3 CR. HRS.		
CHOOSE ONE of the following	CR	GRD	QT.
History of Art in consultation with faculty advisor *	3		

AREA STUDIO REQUIREMENTS: (3000 LEVEL+)		24 CR. HRS.	
COURSE	CR	GRD	QT
Art 3007 Intro Sculpt Construction	3		
Art 3207 Metal Fabrication	3		
Art 3107 Life Sculpture or	3		
Sculpture Elective Menu			
Art 4007 Intermediate Sculpture I	3		
Art 4107 Intermediate Sculpture 2	3		
Art 5007 Advanced Sculpture 1	3		
Art 5107 Advanced Sculpture 2	3		
Sculpture Elective Menu	3		

STUDIO ELECTIVES: (3000 LEVEL+)	12 CR. HRS.		
Choose 12 credits. May include up to	CR	GRD	QT
9 hours of coursework in Sculpture			
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		
Open Art Studio Elective	3		

AREA REQUIRED		6 CR. HRS.	
Course	CR	GRD	QT
Open Elective (may or may not be in Art)	3		
Art Professional Practice or	3		
Art Internship			

This checklist is only a planning tool and should be used in conjunction with the College of Arts and Humanities Bachelor of Fine Arts Degree Requirements (the Arts and Science Curriculum Degree Requirements sheets). The minimum acceptable grade in a major course is C-, however, students must have a 2.25 minimum GPA in the major field and a 2.0 overall GPA for graduation.

* INDICATES COURSES AT THE 3000 LEVEL OR HIGHER